D r o u g h t

Commissioned by and composed for Taylor Fong and Tyler Tsunekawa

for marimba and bass trombone

R y a n S u l e i m a n

2 0 1 4

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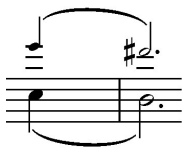
approx. duration: 9'00

P R O G R A M N O T E S

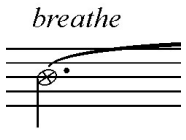
Commissioned by and composed for Taylor Fong and Tyler Tsunekawa, *Drought* aims to draw attention to the calamitous dry-spell currently hitting the beautiful state of California, my home. Scientists overwhelmingly agree that changing weather patterns caused by man-made climate change are the primary cause behind this drought. It is the latest manifestation of our civilization's failure to protect the planet, our only habitat, for future generations. The piece attempts to evoke the beauty of the natural world, a downward spiral into its exploitation, and finally, a solemn picture of the current situation. (RS)

P E R F O R M A N C E N O T E S

B a s s T r o m b o n e :



Multiphonics:
The note to be hummed is indicated by a small note, (here, G and F#).

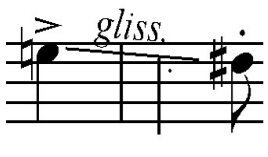


Breathing / Blowing:
Breath/blowing noise using the mouth piece indicated by an X notehead on the middle line with the word "breathe." No pitch is heard or specified in the score.

Glissandi vs. Portamenti: In the score, a glissando (*gliss.*) is distinguished from a portamento (*port.*) in the following manner:

Glissandi should be played in such a way that the starting pitch is left immediately and an even gliding sound is heard for the full rhythmic duration of the starting note.
Portamenti should be played in a more "Romantic" style - the first pitch is held until the last moment, after which is slides down to the second pitch.

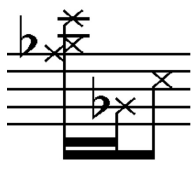
If a line is seen with neither indication, assume the previous technique.



Glissandi over Barlines:
If a glissando extends over a barline, the rhythmic value after the barline is indicated with a headless stem. In the example (left) the stem with a dot indicates one and a half beats.

Sordino:
A mute is required for a brief passage towards the end of the piece, indicated in the usual way.

M a r i m b a :



Stick of the Mallet:
An X notehead is used to when the player is to hit the marimba using the stick part of their mallet.

Arco:
A bow is required for some passages in the piece, indicated by the word "*arco*."

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R y a n S u l e i m a n

Molto dolce ♩ = c. 60

Bass Trombone

port.

pp *mp* *lunga* *p* *pp*

port.

Molto dolce ♩ = c. 60

Marimba

p *lunga* *pp* *fp* *f*

7

5

legato

mp *p* *mp*

mf 5 *p* *mp* 3 *p*

9

port.

pp

Animato ♩. = c. 66

gliss.

ff

Animato ♩. = c. 66

3 3

pp *fp* *mf* *p*

14

mp *mf*

f *mf*

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18

port.

mp

mf

mp

21

port.

breathe

p

mf

p

p

mf

25

28

mf

p

niente

mf

mf

29

f

mp

f

mp

34

port.

breathe

p

pp

p